



Legislation Details (With Text)

File #: 202201248 **Version:** 1

Type: Ordinance **Status:** Passed

File created: 5/20/2022 **In control:** Cincinnati City Council

On agenda: 6/2/2022 **Final action:** 6/2/2022

Enactment date: 6/2/2022 **Enactment #:** 0137-2022

Title: ORDINANCE submitted by John P. Curp, Interim City Manager, on 5/25/2022, AUTHORIZING the City Manager to apply for, accept, and appropriate a grant of up to \$6,250,000, effective starting FY 2023 pending award timing, from the U.S. Department of Justice, Office of Community Oriented Policing Services, FY 2022 COPS Hiring Program (ALN 16.710) for the hire of up to fifty entry-level police officers; and further AUTHORIZING the Finance Director to deposit the grant funds into Law Enforcement Grant Fund 368, Project Account No. 22COPS, effective starting FY 2023 pending award timing and recruit class start date.

Sponsors: City Manager

Indexes:

Code sections:

Attachments: 1. Transmittal, 2. Ordinance, 3. 137-2022 T, 4. 137-2022

| Date | Ver. | Action By | Action | Result |
|-----------|------|------------------------------|--|--------|
| 6/2/2022 | 1 | Cincinnati City Council | Passed | Pass |
| 6/2/2022 | 1 | Cincinnati City Council | Suspension of the three readings | Pass |
| 5/31/2022 | 1 | Budget and Finance Committee | | |
| 5/25/2022 | 1 | Cincinnati City Council | Referred to Budget & Finance Committee | |

ORDINANCE submitted by John P. Curp, Interim City Manager, on 5/25/2022, **AUTHORIZING** the City Manager to apply for, accept, and appropriate a grant of up to \$6,250,000, effective starting FY 2023 pending award timing, from the U.S. Department of Justice, Office of Community Oriented Policing Services, FY 2022 COPS Hiring Program (ALN 16.710) for the hire of up to fifty entry-level police officers; and further AUTHORIZING the Finance Director to deposit the grant funds into Law Enforcement Grant Fund 368, Project Account No. 22COPS, effective starting FY 2023 pending award timing and recruit class start date.

PASS